

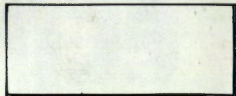
# BOING

COMMODORE 64



**ECP**  
*Entertaining  
Australia*

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An arcade adventure featuring  
Len, the programmer who is  
trying to collect royalties due  
to him from a Software House.  
Written by Chris Lancaster

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## **LOADING INSTRUCTIONS**

Turn on computer and insert tape. Ensure tape is  
rewound to start. Hold down 'SHIFT' and press 'RUN  
STOP' key, the game will now load and run  
automatically.

Press any key at start screen and play the game.

To load Disks, type: LOAD "\*", 8, 1

## **JOYSTICK CONTROLS:** (in Port 2)

Joystick left - Move Len left

Joystick right - Move Len right

Fire button - Jump

## **KEYBOARD CONTROLS:**

'A' key - Move Len left

'S' key - Move Len right

'SHIFT' key - Jump

RETURN key to abort game

In this game Len the programmer has the daunting task  
of collecting all the royalties due to him from a  
Software House.

They are scattered over many screens and he has only  
one life to collect as many as he can. In his search for  
the money he can collect parachutes for use on 'long  
drops' but he must avoid the strange creatures that  
inhabit the place.

